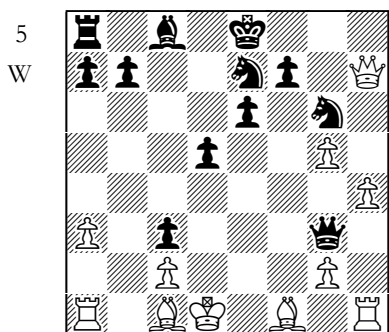


21 ... d4 22 ♖e4 ♗e3+ 23 ♜xc3 fxe3
24 ♜b1 d3! 25 ♗xd3 ♜xd3+! 0-1.

B: 15 h4 ♖g3

Since Williams' move order refinement fails to give any advantage, what of **15 h4 ♖g3(5)**, which it seeks to avoid?



The queen move was recommended (with '!' but no further analysis) in the earliest mention of 15 h4, by Pietzsch *Schach* 22/5, May 1968, p. 122. But it has been under a cloud since its first trial in **Hansen-Wirth, Denmark-Belgium corr 1972-73**, a game that was widely

publicised and annotated *Fernschach* 34/1, Jan. 1973, pp. 6-7 and *The Chess Player* 3/463 (Hansen); *Informator* 15/227 (Marić); *RHM game* 18. White won in style after **16 h5 ♗f4** 17 ♖h8+ ♗d7 18 ♗b5+ ♗c6 19 ♗xf4 ♖xf4 20 ♖xc3±± and 1-0, 30. Of 16 ... ♗f4 Marić says nothing, Hansen that it is best and forces White to play very precisely, and Gligorić/Uhlmann only that 'this was the point of Black's previous move'. It was left to Williams to point out that **16 ... e5!** draws.

Iván Faragó gave **16 ♜h3! ♖g4+** **17 ♜f3 ♗f5** 18 h5 '±' in *Informator* 39. Williams gives 18 ... ♗f8 '!' as leading to excellent play for Black. But 19 ♖h8 appears to favour White, e.g. 19 ... ♗d4 20 ♗e2 ♗xf3 (20 ... ♗xe2 21 ♖f6) 21 ♗xf3 ♖c4±, though it's still complicated.

Also in this line Williams doesn't mention **17 ♗e1!**, which wins: 17 ... ♖e4+ 18 ♗f2 ♖xc2+ 19 ♗g1±±.

Watson *PtF-4 p. 254* gives both key moves in one line: 17 ♗e1 ♗f5 18 h5 ♗f8 19 ♖h8! winning. (Williams is cited for 17 ♗e1; a puzzle.)

Conclusion: 15 h4! is still best. ▶

1 e4 e6 2 d4 d5 3 ♗c3 ♗b4 4 e5 c5 5 a3 ♗xc3+ 6 bxc3 ♗e7 7 ♖g4 ♖c7 8 ♖xg7 ♜g8
9 ♖xh7 cxd4 10 ♗d1 dxc3 11 ♗f3 ♗bc6 12 ♗g5 ♗xe5 13 f4 ♜xg5 14 fxg5 ♗5g6(1)

15 ♗e2?	♗d7!?	16 h4?	0-0-0	17 h5	♗f4!(2)	±±
...	...	16 ♜b1	0-0-0	17 ♖xf7	♜f8	∞/=
...	e5	16 h4!	♗e6	17 h5	♗f8	=
...	...	16 ♜f1!?	0-0-0	17 ♗b5+	♗d8!(3)	±
15 h4!	♖g3(5)	16 h5?	e5!	18 ♖g7!		=
...	...	16 ♜h3!	♖g4+	17 ♜f3	♗f5	±
...	17 ♗e1!		±±

RHM GLIGORIĆ, Svetozar, & UHLMANN, Wolfgang, *The French Defence*. New York: RHM Press 1975. ISBN-10: 0-89058-010-3.
PtF-4 WATSON, John L., *Play the French* (4th edition). London: Gloucester (Everyman) 2012. ISBN-13: 978-1-85744-680-7.
AC:IF WILLIAMS, Simon, *Attacking Chess: The French*. London: Gloucester (Everyman) 2011. ISBN-13: 978-1-85744-646-3.

THE NEW WINAWER REPORT

Editor: Seán Coffey

A free, monthly electronic newsletter on the theory, practice, and history of the French Winawer. Available at <http://www.irlchess.com/twnr>. Editor email: coffey@irlchess.com. © Seán Coffey 2013. All rights reserved.

Issue 1 January 19, 2013 ISSN 2326-1757

'Too Much French Defence Theory?'

John Watson introduces his December column at ChessPublishing.com with the conundrum above. An odd question to ask on a theory website! Perhaps he means that there's so much material that it can't all be covered by one lone column? For it's true that ChessPublishing is now the only one, ever since John Knudsen's *The Winawer Report* last appeared, over ten years ago. So stated, the problem is easy to solve. *The New Winawer Report* will be a (free) monthly newsletter on the theory, practice, and history of the French Winawer. As with John Knudsen's original, reader contributions of articles, analysis, and games are welcome: please email me, and I promise to respond promptly.

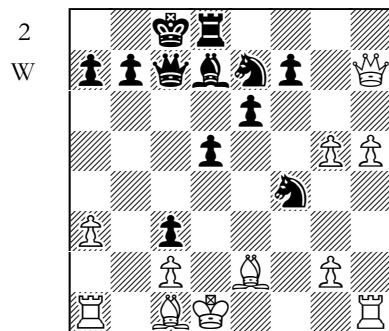
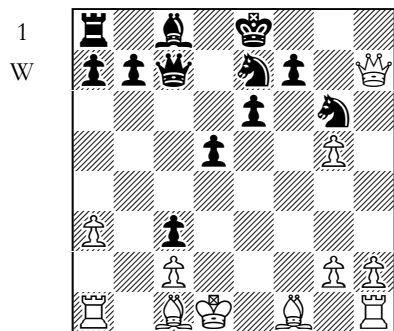
To start, here's a look at an old but ever-interesting variation, which Simon Williams has recently attempted to rehabilitate. All in all, though, I don't think he's quite right.

* * *

Euwe variation, former main line: 15 ♗e2? is bad after all

Simon Williams' recent book *Attacking Chess: the French* has an extended discussion of Euwe's 10 ♗d1 line in the Winawer Poisoned Pawn. This is very rare these days, but undeservedly so: while best play seems to give Black roughly equal chances, you could say the same about the main line.

In Euwe's variation (1 e4 e6 2 d4 d5 3 ♗c3 ♗b4 4 e5 c5 5 a3 ♗xc3+ 6 bxc3 ♗e7 7 ♖g4 ♖c7 8 ♖xg7 ♜g8 9 ♖xb7 cxd4 10 ♗d1!?), the former main line ran 10 ... ♗bc6 11 ♗f3 dxc3 12 ♗g5 ♗xe5 13 f4 ♜xg5 14 fxg5 ♗5g6(1). The original games featured 15 ♗d3?, with poor results (after ... e5-e4), and 15 ♗e2?, with disaster (see Matulović-Tatai below). Theory now prefers 15 h4!, planning an immediate h-pawn march, when Black is in serious trouble: see for example **Gärtig-Zhikharev, 'Baltic Sea: Sea of Friendship' corr 1980-83**. It's always good to take such verdicts with a grain of salt, and Williams p. 190



noticed that after 15 h4 c3, the formerly standard 16 h5 is flawed, allowing Black to escape to an immediate draw with 16 ... e5!. So he suggests 15 e2 as a refinement, planning to meet the usual 15 ... e5 with 16 h4! (instead of 16 f1!), transposing to 15 h4 e5 16 e2 but avoiding the awkward 15 ... c3.

All quite plausible, and Watson *Pf4* p. 254 cites this with approval, giving 15 e2 e5 16 h4 as a little better for White.

Well, it's true that 15 e2 isn't the losing proposition it has sometimes been depicted. But it doesn't seem to offer the slightest advantage either, whereas 15 h4! does: White can improve later.

A1: 15 e2 d7!?

After 15 e2, Black has usually played 15 ... e5, with great success. But even better results have been achieved with 15 ... d7!?, with the idea of castling as quickly as possible. After 16 h4 0-0-0 17 h5 f4!(2), there are two examples:

Taruffi-Tiller, European Junior Ch, Groningen 1974-75: 18 f3 f5 19 g4 d4 (19 ... e5!, e.g. 20 gxf5 d3! 21 f1 d2+ and mate in three) 20 cxf7

e5 21 fxf4 fxf3 22 g6 exf4 23 h6 c4 24 g7 d4+ (24 ... g1! mates even more quickly) 25 e2 d2+ 26 cxf3 c3+ 27 g2 c3+ 0-1.

Bezler-Weinzettl, Liechtenstein Open, Schellenberg 1989: 18 cxf7 f5 19 g4? (but 19 c6 fxe2 20 cxe2 e5+ is also lost) 19 ... e5 20 h2 d4+ 21 e1 c1+ 22 f1 c2 0-1.

If instead (15 e2 d7 16 b4 0-0-0) 17 cxf7 f8 18 c7, Black has 18 ... c5 19 h5 f5!! 20 c6 g3+ (21 e1 f4!).

So is 15 ... d7 a forced win? No, White's problems arose because the plan of a quick h4-h5, almost always the correct one in this line, is wrong here: after 15 ... d7, it's already too late. Instead 16 b1 0-0-0 17 cxf7 c5 is =/=, e.g. 18 f1 (not 18 b4? e5+) 18 ... xf1+ 19 f1 f5! or 19 ... e5.

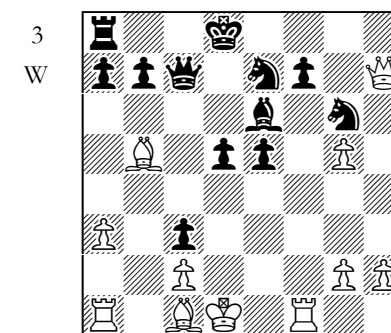
A21: 15 e2 e5 16 h4!

There are only three examples, each transposing from 15 h4 e5 16 e2. **Boisvert-MacDonald, CCCA corr, Canada 1970** continued 16 ... f8! 17 c7! f5 18 c6 f3= (though 0-1, 37); here 17 c8 gives White some advantage. After

the more natural 16 ... e6 17 h5 f8, **von Semmern-Skorna** (which Williams cites) and **Romanowski-Blachmann**, both **E. German corr 1982**, continued 18 d3! 0-0-0, and White was summarily crushed in each case. Better 17 b5+ c6 18 d3, roughly equal after 18 ... a6 19 dxc6+ cxc6 (20 g6 f6 21 h6 c4!).

A22: 15 e2 e5 16 f1!?

Even the aimed-for lines above appear no better for White, but at least they improve on 16 f1! e6 17 b5+ d8!(3):



'Still roughly equal, but White has to proceed with extreme caution', Williams. Old opinions varied widely, but all evidence pointed to a Black win:

18 e3? d4 19 g1 c5 20 e2 d5 21 f3 c7 was the stem game **Matulović-Tatai, Venice 1969** *Informator* 7/211 (Ivkov), where White was massacred (0-1, 41).

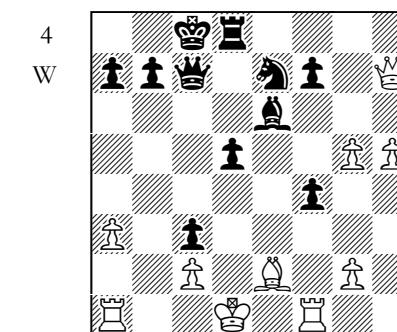
18 f7? c5! Barcza or 18 ... b6! Euwe, and **18 h4?** (Ivkov) c5! Gligorić/Uhlmann, are no good.

18 b1 is Williams' suggestion, continuing 18 ... c5 19 d3 c7 and 'Black is fine'. The book is generally excellent

but this is a slip: simply 18 ... b6 wins (19 b3 a6; 19 b4 a5).

18 g7! prepares f6-f2 and restrains ... e4. Then 18 ... c5 19 a4 d4+ 20 d3 g4+ (... e4 being impossible) 21 e1 xg2 22 b1 c7 lets White off the hook via 23 xg6! f6 24 f7+=. Best seems 19 ... c7.

Instead of 17 b5+, Williams prefers **17 h4** (also Ivkov's suggestion in *Informator*), but finds Black has great attacking chances after 17 ... 0-0-0 18 h5 f4! 19 f4 exf4(4). This was spectacularly borne out by a game that, strangely, appears in no database:



Met. Life-IBM Research, corr 1971

(telephone consultation) *Chess Life & Review* 27/4, Apr. 1972, pp. 243-44 (IBM Research): 20 d3 (on 20 g6, IBM Research's intended 20 ... f6 21 h6 c5 is not best as White survives with 22 e1! (only thus), e.g. 22 ... f5 23 b1 d7 24 g7 e3 25 g8= and Black must take the perpetual; but 20 ... f5! wins, e.g. 21 g7 e3+ 22 c1 f1 23 g8= c5! 24 g7 c3+ 25 b1 b6+, or 21 f3 e3+ 22 x3 fxe3 23 g7 f6+ 20 ... f5 21 f3 (21 c1 f3 22 d1 d4+)