THE **NEW** WINAWER REPORT

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First Impressions and Second Thoughts

he analysis of one's own games is the main means of selfimprovement,' says Yusupov; 'seek the reasons for your own mistakes.' The advice is so familiar and the benefits so evident that to most players it's tantamount to stating the obvious.

Can the same principles be applied to Theory? After all, every new innovation, refutation, refinement or reevaluation implies a mistake of greater or lesser extent in the previous theory. Finding the reasons for *these* mistakes would revolutionise the advancement of openings research.

Easier said than done, of course. The 12 ... d4 line in the Poisoned Pawn illustrates the difficulties: now the main line, it was an obscure side-line for decades, skipped over without a second thought by players and analysts alike. But why the neglect? Even in hindsight the reasons are not evident.

The line had an unfavourable early theoretical evaluation (from Keres) and a negative outcome in a stem game (Kots–Ilivitsky). But this cannot be the full story ...

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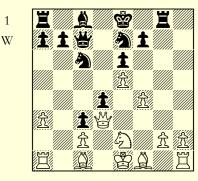
Poisoned Pawn: origins of the 12 ... d4 modern main line

Procter-Knibbs

Postal Chess Club All-play-all 1E, 1949 CHESS 14/166-8, Jul.-Aug.-Sep. 1949, p. 235 1 e4 e6 2 d4 d5 3 公3 负b4 4 e5 公e7 5 a3 Qxc3+ 6 bxc3 c5 7 營g4 cxd4 8 營xg7 買g8 9 營xh7 營c7 10 公e2

10 ... dxc3 11 f4 与bc6 12 操d3 d4(1)

Watson *PtF-4 p. 252*: I keep coming across old references to the 11 ... dxc3 lines, which has shattered my illusion that



the lines were recently conceived'. Indeed! The present game is absent from all databases, let alone published theory, and reaches back farther than any other.

13 Sxd4 Sxd4 14 \(\text{\ti}\text{\ti}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\text{\texi}\text{\text{\texit{\texit{\text{\text{\texi}\titit{\text{\texi}\text{\text{\texit{\texi}\texit{\texi}\text{\texit{\texi}\text{\texitt{\texit{

Today it's axiomatic that Black must not allow 15 △ b5+!±, and that 14 ... △ d7 is therefore essential. (Though Khalifman *OCA p. 176* gives 14 ... ⑤ f5 as 'probably equally strong'; a puzzle.)

15 \(\frac{1}{2} \)f2? \(\Q \)d7 \(\frac{1}{2} \)d3 \(\Q \)c6?!

17 買g1 0-0-0

After the usual sequence 14 ... Qd7 15 買g1 勾f5 16 蛩f2, Black has almost never played 16 ... Qc6?! because of the immediate 17 g4±. The present game's odd move order evades this: now 18 g4 may be met by 18 ... 幻d4, e.g. 19 買g3 買d7 20 Qe3 買gd8毫.

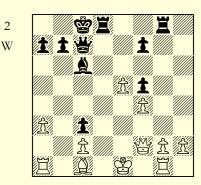
18 **△**xf5?!

Now the time is right for 18 營xa7!, with advantage after 18 ... 買xg2 19 買xg2 夏xg2 21 買b1 or 18 ... 幻h4 19 鱼e3 幻xg2+ 20 買xg2 買xg2 21 負b6 (cf. issue 19).

Exchanging on f5 is rare but still seen: 'as a general rule, Black is happy to play with opposite-coloured bishops in such positions, as his domination of the light squares gives him ongoing attacking chances', Berg *GMR-2 p. 129*.

18 ... exf5(2) 19 g3?

White fails to appreciate the danger. After 19 \subseteq xa7 \subseteq d7 20 \timeq e3 \subseteq d5 White is objectively no worse, though any advantage is gone.



19 ... f6

Better 19 ... \(\mathbb{G}\) a5!\(\opi\), cutting out any counterplay based on the WQ infiltrating, followed by breaking open the centre. The move played leaves Black with more work but still winning.

20 \\ xa7 fxe5 21 \\ 2f2?

More tenacious is 21 \(\frac{1}{2} a 8 + \(\frac{1}{2} \) d7 22 \(\frac{1}{2} a 7 \), when the awkwardly placed king creates complications for Black.

And it's mate in 4 more moves.

0-1

* * *

Kots–Ilivitsky USSR Ch ½-final (12), Sverdlovsk 1957 dFV game 6

From **(1)**,

Early theory knew of only this one game with 12 ... d4. The line was subsequently ignored by Euwe, Pachman, Keres, Zeuthen & Jarlnæs, and Gligorić & Uhlmann. Schwarz covered it but did not fully approve ("Wahrscheinlich nicht

",echt"!"); cf. Moles MLW p. 34 ('12 ... d4?!').

15 ... \$\d5?!

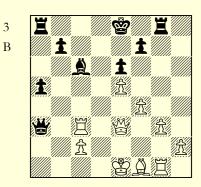
The move played has a certain logic: c3 is covered and, since f4 is attacked, White's \(\text{\text{\text{\text{C}}}}\) is forestalled. The drawback is that Black is drifting into passivity and is still a pawn down.

What else? Kohoutek–Heinrich, M43D corr 1991 saw 17 ... b6 (to cut out ₩xa7), with a positive outcome after 18 ♠g2 0-0-0 19 ♠xd5?! ♠xd5= and ½-½-, 27; but such defensive play is hardly enough to prove compensation and White is better after, for example, 18 a4 0-0-0 19 a5!?. In Korley–Tuhrim, Politiken Cup, Elsinore 2011, Black jettisoned the a-pawn via 17 ... 0-0-0?!, but after 18 ₩xa7 ♠xe3 19 ₩xe3 ₩a5? 20 ♠d3±± had little to show for the two-pawn deficit (1-0, 72); better 19 ... ☐d2 20 ₩xc3 ☐xh2±, still unappetising.

18 營xe3 營a5 19 買d!!

'!' Schwarz, Moles; more accurate than 19 貸d4 買d8 20 貸b4 貸xb4 21 axb4 買d2±.

19	•••	₩ xa3
20	∄d3	a5
21	置xc3(3)	

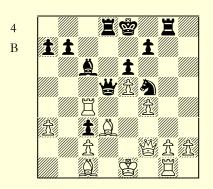


The usual stopping point; '±' Watson. White may claim a moral victory from the opening but it's far from hopeless with best defence, e.g. 21 ... 曾67 22 曾f2 a4 23 曾g2 曾xg2 24 曾xg2 曾f8. Instead the game continued 21 ... 曾b2?! 22 曾f2 a4 23 曾g2 曾xg2 24 曾xg2 a3? (24 ... 曾d8 25 曾 c7±) and now instead of 25 曾d4?± (and 1-0, 67) White could have won quickly with 25 曾c5! and 26 曾b3.

* * *

Though early theory largely ignored 12 ... d4, it did consider the parallel variation 12 ... \(\tilde{Q}\)d7 13 \(\tilde{D}\)b1 d4. Keres \(FZ \) p. 134 then gave 14 \(\tilde{Q}\)xd4 \(\tilde{Q}\)xd4 \(\tilde{D}\)f5 16 \(\tilde{G}\)f2 \(\tilde{Q}\)c6 17 \(\tilde{G}\)g1 with the verdict that White stood better: 'Black has no way to carry through the attack'. But the early examples were collectively very positive for Black:

b) Matanović-Rolland, Le Havre 1966 Informator 1/144 (anon.); Schach-Echo 24/9, May 1966 pt. 1, pp. 140-1 (Dückstein); Deutsche Schachzeitung 115/9, Sep. 1966, pp. 305-6 (Teschner); MLW pp. 6-7: (as above to 16 營行2) 16 ... 營c6!? (apparently the first game with this idea) 17 買b4 營d5 18 買g1 ②c6 19 ②d3 買d8 20 買c4(4)



20 ... 買h8 21 h3 幻h4 22 買c5 營a2 23 買xc3 營a1 24 當d2 幻f5.

Now Dückstein recommends 'the coldblooded' 25 營xa7, ± since Teschner's 25 ... 公g3, intending ... 公e4+, is refuted by 26 汽c4±±; Informator's 25 g4 公d4 26 汽g3± is also good.

Instead the game continued 25 買b3? ②d4= 26 買b4 買g8! 27 h4 (27 ②b2? 營xg1+!) 27 ... a5 28 買c4? (38 買b6 Dückstein, Teschner, =) 28 ... ②b5干29 買c3 ②xd3? (29 ... 營a2干+) 30 cxd3? (30 買xd3! ⑤b3+ 31 營e3 Infor-

A thoroughly modern game that should have sparked greater interest. White's improvements are evaded by the modern 19 ... 0-0-0!: cf. Watson *PtF*.

c) Parr-Fox, England 1968 Informator 5/207 (Marić), MLW: (as above to 18 ... ②c6) 19 ②e2?! 營a2 20 ②b5? (20 ③d3 Marić, =) 20 ... ②xb5++ 21 買xb5 質d8 22 買b4 a5 23 買e4 營b1 24 營e2 營xc2+ 25 營f3 營d3+ 26 ②e3 買d4 0-1. A more emphatic but less convincing example, given White's weak approach.

* * *

Why did theory disregard 12 ... d4 so completely? Taste must have been a factor. Robert Byrne wrote that Fischer 'felt 7 &g4 was only giving Black what he wanted' Chess Life & Review 26/9, Sep. 1971, p. 548. With 12 ... d4 Black simplifies while still a pawn down, closes the otherwise promising c-file, and must even be prepared to exchange queens: evidently this was not what Black wanted.

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—see issue 13.

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PtF-4 WATSON, John, Play the French, 4th edition (Everyman 2012)—see issue 13.