

a-pawn and exchange knight for either bishop. This is still not entirely straightforward.

| 36 | <b>∆</b> f6              | <b>€</b> ]c5 |
|----|--------------------------|--------------|
| 37 | 夕f3                      | <b>€</b> ]e4 |
| 38 | $\mathbf{Q}\mathbf{g}$ 7 | 買d7          |

The threat of an immediate h-pawn march draws Black into a doomed plan. Better (and in any case the only hope) was 38 ... 🖺 a5, e.g. 39 💆 f8 🗒 b5 40 💆 c2 買b2 41 幻d4 當d7 42 h4 當e8 43 負b4 買a2 and the a-pawn will be exchanged (44  $a4 \ a5!$ ? 45  $a5 \ xa5 \ b5$ ; 44  $a5 \ xa5 \ a1 + and 45$ ... a5). Black can then afford to lose all remaining pawns if the knight is exchanged for either bishop (but not for the knight, as △+△+h ☆ v. 買 is usually lost).

While there is much play left to play for, the issues are clear-cut enough that a simple scale of advantage assessment (±?) is not of much use. After 38 ... 買a5, is the position objectively drawn, or is Black lost? On the evidence above it seems it's a draw.

| 39 <b>∆</b> e5 | 買h7         |
|----------------|-------------|
| 40 h4          | <b>⊈</b> d7 |
| 41 <b>⊈</b> e2 | <b>⊈</b> e7 |
| 42 <b>⊈</b> e3 | 買h5         |

Black has set up a fortress of sorts on the K-side, and in the absence of O-side pawns might have prospects of holding; for example an immediate capture on e4 would yield a tablebase draw. But as it is White wins easily. The finish was 43 \$\square\$f4 47 a4 \$\infty c3 48 \$\infty c5+\$\infty d7 49 \$\infty c4 1-0.

Thus 23 ... \subseteq c3?! creates problems for Black, but with accurate play these problems should not be beyond solution.

Between 'not-a-losing-error' and 'best move', though, there is a great chasm. Best (from (2)) must be 23 ... \$\(\circ\)c5! (\(\circ\)with a chaotic position', Goh; '\infty' Moskalenko p. 218;  $\infty/\pm$  (in effect), Williams). Practice indicates that Black stands no worse, e.g. 24 營c2 營c6 25 負g2 d3 (25 ... 營b5!?) stem game Calistri-Cornette, Cap \$\delta\$b8 25 fxe6 fxe6 26 \$\delta\$e1 \$\delta\$c6 27 \$\delta\$h3, when both 27 ... \( \mathbb{H} f3, \) as in Farkas-Weber, Germany-SchemingMind corr 2009 and Shpakovsky-Stengelin, World corr Ch 36 ½-final-10 2012 (½-½, 38 and 1/2-1/2, 41 respectively), and 27 ... 27 e4 as in Hayes-S. M. Williams, England-USA **corr 2012** ( $\frac{1}{2}$ - $\frac{1}{2}$ , 35) are  $\infty$ /=.

Conclusion: 16 ... 2 a5! equalises.

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# THE **NEW** WINAWER REPORT

Editor: Seán Coffey

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#### Into the Labyrinth—II

hen you have eliminated the impossible, whatever remains, *however* improbable, must be the truth', says Holmes. For the practical player this leads to simple advice: if all other moves fail, play the remaining one and press the clock. The move played must be best or equal best: let the question of truth be decided on the opponent's time. For theory, though, there's a deeper and more mysterious meaning: in any sharp and theoretically difficult opening, there are many critical junctures with 'only' moves. Once all other paths have been shown to fail, it is indeed often the case that the last remaining choice turns out to be 'true', that is, strong.

At any rate the effect appears throughout the Winawer Poisoned Pawn. In the main line of the 13 \text{\text{\text{wxc3}} variation, Black's 16 ... f6 now appears to lose by force, the long-popular 16 ... Qe8 fails to pass the gauntlet of modern engines, and the minor tries (16 ... \alpha a5+/\alpha b8/\beta\ce7) do not suffice. The soundness of the entire Poisoned Pawn rests on one last chance ...

1

## Poisoned Pawn: 13 \wxc3 line with 16 ... 分a5!

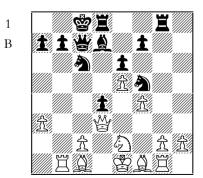
### Churkina-Kirsanov ICCF World Cup C20/pr01 corr 2013

ICCF monthly archive, November 2014

1 e4 e6 2 d4 d5 3 \$\infty\$c3 \( \beta\$b4 4 e5 c5 5 a3 0xc3+ 6 bxc3 5e7 7 2g4 cxd4 8 營xg7 買g8 9 營xh7 營c7 10 分e2 分bc6 11 f4 \( \text{d} d7 \) 12 \( \text{d} d3 \) dxc3 \( 13 \text{d} \text{xc3} \( \text{c} ) \) f5 14 買b1 d4 15 營d3 0-0-0 16 買g1(1)

> 16 ... (a5!

Beyond any doubt this move is the most crucial for the evaluation of the whole variation', Neven ChessBase Magazine 129, March 2009.



It was not always so. Timman's article "A French Labyrinth" *New in Chess 97/7 pp. 86-90* did not even mention the possibility, considering only 16 ... 66 and 16 ... e8, and it was similarly ignored by Watson *PtF-2* and McDonald *FW*.

Despite an extended run in practice, with over a hundred games, 16 ... § e8? fails to stand up to current engines and simply loses in all variations.

#### 17 g4

The major alternative 17  $\Xi$  b4 is still under considerable debate. A full discussion would take us too far astray; suffice it to say that 17 ... a6! 18 g4  $\Xi$  e3! appears to be fully satisfactory for Black: cf. Goh *ChessPublishing.com*, *May 2009* and Moskalenko *tWW pp. 218-9*.

In Hjartarson-Nogueiras, World Cup, Belfort 1988 Informator 45/342 (Nogueiras, Sieiro González) Black met 18 c3?! with the bold piece sacrifice 18 ... ②c2!? 19 營xc2 d3 and succeeded spectacularly after 20 營a2 營c5 21 買g2 ⑤e3 22 ③xe3?! 營xe3 23 買g3? (the losing move; 23 營d2平) 23 ... d2+ 24 營d1 營f2平 (0-1, 30).

Here 22 ②g3! improves: indeed for a while it was thought to be winning, e.g. by Psakhis FD-ps p. 227 and Nijboer TCO-3 p. 47. After 22 ... ③xg4 (Psakhis considers only 22 ... ⑤xg2+? and 22 ... ⑤c2+?) Nijboer continued 23 ⑤f2 ⑤ac4 and 'White is probably winning', but several practical tests have shown that Black has full compensation for the piece (∞/=), e.g. Volokitin–Ganguly, Aeroflot Open, Moscow 2007 ChessPublishing.com, April 2010 (Watson) (0-1, 66, after White made the last mistake).

The sacrifice is not even strictly necessary: both 18 ... \$\delta\$b3 (Goh) and 18 ... \$\delta\$c5 (Moskalenko p. 217) are roughly

equal. Not however 18  $\Xi$  b2?  $\Delta$  e3 19  $\Delta$  xe3? (19  $\Delta$  xd4 $\mp$ ) 19 ... dxe3 $\mp$  since recapturing on e3 is met by a fork on c4.

Psakhis' discussion of this line was the basis for his overall conclusion 'at the present time, as I see it, Black is experiencing major problems in the 7 ... &c7 variation'.

18 ... **△**xc2 19 **沓**b5 □xg1 20 **♠**xg1 a6(!)

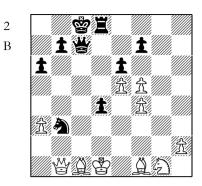
The startling 20 ... axf5 is marked '!!' by Goh *ChessPublishing.com* (attributing to Rybka; it had earlier been given by Psakhis). The point is that White has nothing better than 21 add (21 axf3 a6! \overline{A} \overline{A}

This is ingenious, but is it best? After 21 ... 魚xb1 22 疊xb1 戶c4 Goh gives 23 疊d3 戶xd2 24 疊xd2 疊c3+! 25 疊xc3+ dxc3+ 26 疊c1 戶d2 27 戶e2 疊c7 'with a superior ending for Black' (cf. Williams AC:tF p. 185). But there is no need to allow this elementary tactic: much better 23 魚xc4 疊xc4 24 疊h7!±, when White regroups and even seizes the initiative, as in **Dolya-Preuße**, **WS/M/305 corr 2011** (1-0, 36). Earlier 22 ... ఄC6 may be met by 23 戶f3±/±.

Conclusion: 20 ... axf5? is an error that allows White to seize control.

Shabalov's 20 ... \(\beta\)d5 ChessBase News, July 19, 2009 leads to similar positions (slightly improved for Black) after 21 \(\beta\)b4 \(\beta\)xf5 (or 21 ... \(\beta\)h3 \(\beta\) 22 \(\beta\)d2 \(\beta\)xb1 \(\beta\) xb1 \(\beta\) \(\beta\)xb1 \(\beta\)

All this was long 'known but well forgotten', having been given (without the interpolation of 19 ... a6 20 ∰b6) as '∞' by Nogueiras and Sieiro González in 1988.



23 **4**d1(2)

₩c3?!

A critical choice; for the alternative 23 ... ②c5 see below. After the text move White is temporarily tied up but will eventually be able to regroup, often with exchange of queens. Black will then have no positive prospects—the rook has no entry points—and to salvage a draw will need to eliminate most pawns. The ending ③+②+h☆ v. ☒ is usually drawn, offering hope, and a pair of pawns will usually be exchanged on the e- and f-files before queens can be exchanged. Even so, Black is left with an involved and difficult task.

#### 24 fxe6

Every exchange aids Black's overall goals, so can White avoid this one? Not by 24 f6?? 買g8开, and 24 營c2?! 幻a1 25 營b2 exf5 gives Black a better version of the game continuation.

In **Porsteinsson–Liebert, EU/TC9/sf1 corr 2011**, White tried the remaining possibility 24 &b2!?, with success after 24 ... exf5 25 &e2 followed by &f3-e1 and &c2-d3 and exchange of queens on d3. Black won the h-pawn but was unable to

clear the Q-side (1-0, 57). On the other hand exchanging on c1 is still not sufficient, e.g. 25 ... 資xc1+ 26 資xc1 分xc1 27 了xc1 d3 28 负d1 闰d4 29 分f3 闰xf4 30 h4 當d7 31 h5±. Here Black faces the additional problem that the ending 负+分+仓录 v. 闰 is usually lost.

Instead Black must mobilise the Q-side without delay (after 24 龄b2 exf5 25 魚e2) via 25 ... b5!, e.g. 26 分f3 常c7 27 h4 a5 28 龄xc3+ dxc3+ 29 常c2 分xc1 30 龄xc1 b4 31 常c2 買g8, and Black has enough activity to hold the balance.

| 24 | •••         | fxe6  |
|----|-------------|-------|
| 25 | <b>₩</b> c2 | €)a1! |
| 26 | <b>₩</b> b2 | 買d7!  |

Varying on Smirnov-Arslanov, Russian Team Ch, Dagomys 2009, where Black collapsed quickly with (in effect) 26 ... \$\&colon c7 \, 27 \&colon e2 \, b5? \, 28 \&colon f3 \pm a4 + \, 29 \\colon e1 \&colon b3 \, (Goh) \, 30 \&colon d1 \\colon a5 + \pm \text{ survives.} The text move, recommended by Williams \$p. 186\$, covers b7 so that 27 \&colon e2 \\colon c6 \, 28 \&colon f3 \, may be met by \, 28 \ldots \colon f3 \colon \colon d4 \\colon f3 \colon e4 \\colon f3 \colon \colon f3 \colon e4 \\colon f3 \colon f3 \colo

| 27 | f5          | exf5        |
|----|-------------|-------------|
| 28 | e6          | <b>≝c</b> 7 |
| 29 | <b>∆</b> e2 | <b>₽</b> b3 |

Now 29 ... 營c6? fails to 30 分f3±± (30 ... d3?? 31 營b8+).

| 30 <b>₩</b> xc3 | dxc3          |
|-----------------|---------------|
| 31 🛕 d3         | <b>買c</b> 5   |
| 32 <u> </u>     | c2+           |
| 33 <u>∆</u> xc2 | ∄d5+          |
| 34 <b>⊈</b> e1  | <b>€</b> )d4  |
| 35 <b>∆</b> b1  | <b>€</b> )xe6 |

Of course this sequence is not forced, but it's quite reasonable, and it's representative of the themes that appear in all lines; it also tracks a main line of Houdini 3.0. Black has achieved almost all his goals and it remains only to eliminate the