THE **NEW** WINAWER REPORT

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Into the Labyrinth—II

hen you have eliminated the impossible, whatever remains, however improbable, must be the truth', says Holmes. For the practical player this leads to simple advice: if all other moves fail, play the remaining one and press the clock. The move played must be best or equal best: let the question of truth be decided on the opponent's time. For theory, though, there's a deeper and more mysterious meaning: in any sharp and theoretically difficult opening, there are many critical junctures with 'only' moves. Once all other paths have been shown to fail, it is indeed often the case that the last remaining choice turns out to be 'true', that is, strong.

At any rate the effect appears throughout the Winawer Poisoned Pawn. In the main line of the 13 \cong xc3 variation, Black's 16 ... f6 now appears to lose by force, the long-popular 16 ... \cong e8 fails to pass the gauntlet of modern engines, and the minor tries (16 ... \cong a5+/\cong b8/\cong ce7) do not suffice. The soundness of the entire Poisoned Pawn rests on one last chance ...

* * *

Poisoned Pawn: 13 對xc3 line with 16 ... 分a5!

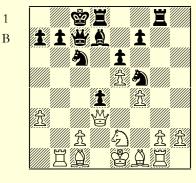
Churkina-Kirsanov ICCF World Cup C20/pr01 corr 2013

ICCF monthly archive, November 2014

1 e4 e6 2 d4 d5 3 幻c3 夏b4 4 e5 c5 5 a3 夏xc3+ 6 bxc3 幻e7 7 營g4 cxd4 8 營xg7 買g8 9 營xh7 營c7 10 幻e2 幻bc6 11 f4 夏d7 12 營d3 dxc3 13 營xc3 幻f5 14 買b1 d4 15 營d3 0-0-0 16 買g1(1)

16 ... § a5!

'Beyond any doubt this move is the most crucial for the evaluation of the whole variation', Neven *ChessBase Magazine 129, March 2009.*



It was not always so. Timman's article "A French Labyrinth" *New in Chess 97/7 pp. 86-90* did not even mention the possibility, considering only 16 ... f6 and 16 ... § e8, and it was similarly ignored by Watson *PtF-2* and McDonald *FW*.

Despite an extended run in practice, with over a hundred games, 16 ... \(\tilde{\Omega} e8? \) fails to stand up to current engines and simply loses in all variations.

17 g4

The major alternative 17 \(\subseteq\) b4 is still under considerable debate. A full discussion would take us too far astray; suffice it to say that 17 \(\ldots\) a6! 18 g4 \(\subseteq\) a9! appears to be fully satisfactory for Black: cf. Goh \(ChessPublishing.com\), May 2009 and Moskalenko \(tWW\) pp. 218-9.

17 ... <u>△</u> a4 18 gxf5!

In **Hjartarson-Nogueiras**, **World Cup**, **Belfort 1988** *Informator 45/342* (*Nogueiras*, *Sieiro González*) Black met 18 c3?! with the bold piece sacrifice 18 ... ② c2!? 19 營xc2 d3 and succeeded spectacularly after 20 營a2 營c5 21 買g2 ⑤e3 22 ③xe3?! 營xe3 23 買g3? (the losing move; 23 營d2=) 23 ... d2+ 24 營d1 營f2=(0-1, 30).

Here 22 ②g3! improves: indeed for a while it was thought to be winning, e.g. by Psakhis FD-ps p. 227 and Nijboer TCO-3 p. 47. After 22 ... ③xg4 (Psakhis considers only 22 ... ⑤xg2+? and 22 ... ⑥c2+?) Nijboer continued 23 ⑤f2 ⑥ac4 and White is probably winning', but several practical tests have shown that Black has full compensation for the piece (∞/=), e.g. Volokitin–Ganguly, Aeroflot Open, Moscow 2007 ChessPublishing.com, April 2010 (Watson) (0-1, 66, after White made the last mistake).

The sacrifice is not even strictly necessary: both 18 ... ©b3 (Goh) and 18 ... ©c5 (Moskalenko p. 217) are roughly

equal. Not however 18 Ξ b2? \Box e3 19 \Box xe3? (19 \Box xd4 \mp) 19 ... dxe3 \mp \mp since recapturing on e3 is met by a fork on c4.

Psakhis' discussion of this line was the basis for his overall conclusion 'at the present time, as I see it, Black is experiencing major problems in the 7 ... &c7 variation'.

18	•••	∆ xc2
19	₩ b5	∄xg1
20	€)xg1	a6(!)

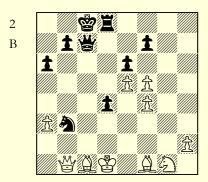
The startling 20 ... \triangle xf5 is marked '!!' by Goh *ChessPublishing.com* (attributing to Rybka; it had earlier been given by Psakhis). The point is that White has nothing better than 21 \triangle d2 (21 \triangle e3? a6! $\mp\mp$; 21 \triangle f3? \triangle xb1 22 \triangle xb1 \triangle c3+ 23 \triangle d2 \triangle xf3 24 \triangle xa5 \mp), so Black still recovers the exchange as well as the pawn.

This is ingenious, but is it best? After 21 ... \(\tilde{

Conclusion: 20 ... axf5? is an error that allows White to seize control.

21 對b6 **点**xb1 22 對xb1 **点**b3

All this was long 'known but well forgotten', having been given (without the interpolation of 19 ... a6 20 ∰b6) as '∞' by Nogueiras and Sieiro González in 1988.



A critical choice; for the alternative 23 ... \(\) c5 see below. After the text move White is temporarily tied up but will eventually be able to regroup, often with exchange of queens. Black will then have no positive prospects—the rook has no entry points—and to salvage a draw will need to eliminate most pawns. The ending \(\) + \(\) + \(\) \(\) \(\) \(\) is usually drawn, offering hope, and a pair of pawns will usually be exchanged on the e- and f-files before queens can be exchanged. Even so, Black is left with an involved and difficult task.

The (never-tried) immediate exchange 23 ... 尝xc1+? 24 尝xc1 ⑤xc1 25 ⑤xc1 illustrates what Black must try to avoid: White consolidates, e.g. 25 ... 資g8 26 ⑤f3 買g4 27 f6 買xf4 28 ⑥e2++.

24 fxe6

Every exchange aids Black's overall goals, so can White avoid this one? Not by 24 f6?? 買g8++, and 24 營c2?! 幻a1 25 登b2 exf5 gives Black a better version of the game continuation.

In **Porsteinsson–Liebert, EU/TC9/sf1 corr 2011**, White tried the remaining possibility 24 & b2!?, with success after 24 ... exf5 25 & e2 followed by f3-e1 and &c2-d3 and exchange of queens on d3. Black won the h-pawn but was unable to

clear the Q-side (1-0, 57). On the other hand exchanging on c1 is still not sufficient, e.g. 25 ... 資xc1+ 26 資xc1 分xc1 27 資xc1 d3 28 負d1 買d4 29 分f3 買xf4 30 h4 當d7 31 h5±. Here Black faces the additional problem that the ending 負+分+e分 v. 買 is usually lost.

Instead Black must mobilise the Q-side without delay (after 24 龄b2 exf5 25 黛e2) via 25 ... b5!, e.g. 26 分f3 鸷c7 27 h4 a5 28 龄xc3+ dxc3+ 29 鸷c2 分xc1 30 鸷xc1 b4 31 鸷c2 買g8, and Black has enough activity to hold the balance.

24	fxe6
<i>2</i> 4	ixeo
25 ₩ c2	€)a1!
	_
26 ₩ b2	買d7!?

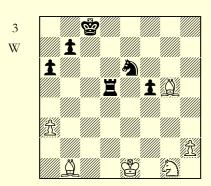
Varying on Smirnov-Arslanov, Russian Team Ch, Dagomys 2009, where Black collapsed quickly with (in effect) 26 ... 當c7 27 魚e2 b5? 28 戶f3 世 (1-0, 36). Instead 27 ... 當c6! 28 魚f3 營 4+ 29 當e1 戶b3 (Goh) 30 魚d1 營 a5+± survives. The text move, recommended by Williams p. 186, covers b7 so that 27 魚e2 營 628 魚f3 may be met by 28 ... 營 c4丰, with initiative.

27	f5	exf5
28	e6	買c7
29	∆ e2	€\b3

Now 29 ... 當c6? fails to 30 幻幻红... *d3?? 31* 留*b8*+).

30	₩xc3	dxc3
31	∆ d3	買c5
32	∆ g5	c2+
33	∆ xc2	貫d5+
34	⊈ e1	€)d4
35	∆ b1	€\xe6(3

Of course this sequence is not forced, but it's quite reasonable, and it's representative of the themes that appear in all lines; it also tracks a main line of Houdini 3.0. Black has achieved almost all his goals and it remains only to eliminate the



a-pawn and exchange knight for either bishop. This is still not entirely straightforward.

36	⊈ f6	€]c5
37	€)f3	€)e4
38	∆ g7	買d7:

The threat of an immediate h-pawn march draws Black into a doomed plan. Better (and in any case the only hope) was 38 ... 黃a5, e.g. 39 章f8 黃b5 40 章c2 黃b2 41 氧d4 囊d7 42 h4 囊e8 43 章b4 黃a2 and the a-pawn will be exchanged (44 a4 a5!? 45 章 xa5 b5; 44 章 d3 黃a1+ and 45 ... a5). Black can then afford to lose all remaining pawns if the knight is exchanged for either bishop (but not for the knight, as 章+章+h帝 v. 黃 is usually lost).

While there is much play left to play for, the issues are clear-cut enough that a simple scale of advantage assessment (\pm ?) is not of much use. After 38 ... Ξ a5, is the position objectively drawn, or is Black lost? On the evidence above it seems it's a draw.

39 ∆ e5	買h7
40 h4	⊈ d7
41 ⊈ e2	⊈ e7
42 \$ e3	買h 5

Black has set up a fortress of sorts on the K-side, and in the absence of Q-side pawns might have prospects of holding; for example an immediate capture on e4 would yield a tablebase draw. But as it is White wins easily. The finish was 43 \$\frac{1}{2}64\$ b6 44 \$\frac{1}{2}64\$ d4 b5 45 \$\frac{1}{2}a2\$ a5 46 \$\frac{1}{2}b3\$ b4 47 a4 \$\frac{1}{2}c3\$ 48 \$\frac{1}{2}c5+ \$\frac{1}{2}d7\$ 49 \$\frac{1}{2}c4\$ 1-0.

* * *

Thus 23 ... \(\) creates problems for Black, but with accurate play these problems should not be beyond solution.

Between 'not-a-losing-error' and 'best move', though, there is a great chasm. Best (from (2)) must be 23 ... 2 c5! (with a chaotic position', Goh; '∞' Moskalenko p. 218; ∞/\pm (in effect), Williams). Practice indicates that Black stands no worse, e.g. 24 쌀c2 쌀c6 25 실g2 d3 (25 ... 쌀b5!?) 26 \disperse c4 \disperse xg2 27 \disperse xc5+= as in the stem game Calistri-Cornette, Cap d'Agde CCAS Open 2008, or 24 \(\triangle\) d2 \$\delta\$b8 25 fxe6 fxe6 26 \$\delta\$e1 \$\delta\$c6 27 \$\delta\$h3, when both 27 ... \approx f3, as in Farkas-Weber, Germany-SchemingMind corr 2009 and Shpakovsky-Stengelin, World corr Ch 36 ½-final-10 2012 (½-½, 38 and $\frac{1}{2}$, 41 respectively), and 27 ... 4 e4 as in Hayes-S. M. Williams, England-USA **corr 2012** ($\frac{1}{2}$ - $\frac{1}{2}$, 35) are ∞ /=.

Conclusion: 16 ... \$\a5! equalises.

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